



## Unmanned Aircraft System Control and ATC Communications Bandwidth Requirements

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### Task Background



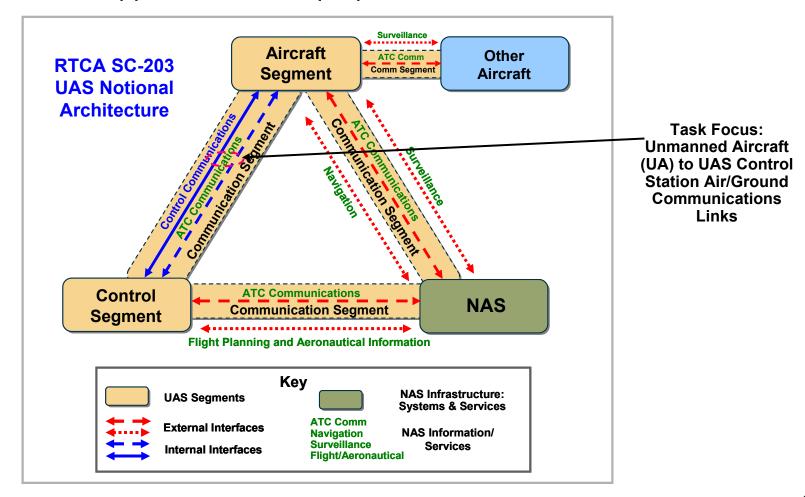
- NASA GRC Access 5 Project team (2004-2006) defined functional communication requirements for unmanned aircraft systems (UAS)
- FAA/NASA/Eurocontrol Future Communications Study (FCS) (2004 – present) is identifying requirements and technologies for the future radio system
  - The Communications Operating Concept and Requirements (COCR) for the Future Radio System, which drives the technology evaluations, acknowledges the potential future impact of UAS, and implicitly includes UAS in its capacity analyses
- RTCA SC-203 (UAS) Control and Communications Working Group is addressing UAS communications spectrum requirements
- ITU World Radio Conference (WRC) planning activities include the U.S seeking an agenda item for WRC-11 addressing UAS communications spectrum requirements



### Task Purpose



 Estimate future UAS Control and ATC Communications (C&C) bandwidth requirements for safe, reliable, and routine operation in the NAS, to support U.S. WRC preparation activities





### Task Workflow Diagram





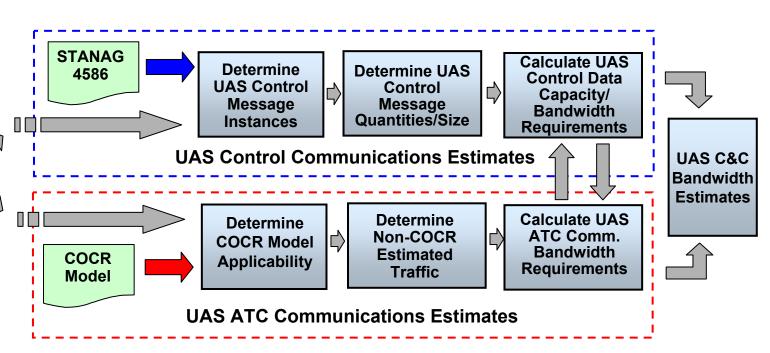
- DOD UAS Roadmap
- Other Industry/Gov't Documentation

### Identify UAS Mission Types/Needs

Estimate
UAS Peak
Counts/
Densities

#### Task Flow

- Control communications estimates were based on STANAG 4586 requirements and a notional NAS-wide sectorized architecture
- ATC communications estimates were based on an extension of COCR analyses outputs applied to the control communications architecture





## Study Modeling Assumptions



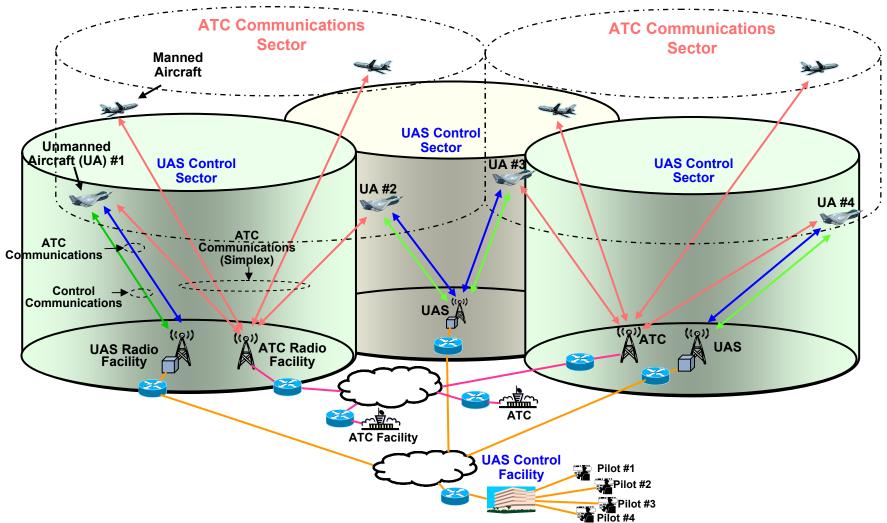
- UAS ATC communications services were assumed to be as defined in the COCR for air/ground services
  - Includes both data and voice services
- Study estimated C&C bandwidth requirements for new UAS radio facility to UA links only, assumed COCR ATC communications capacity requirements already accommodate ATC to UA links
- Study did not include UAS Sense and Avoid related communications links (e.g. radar, optical, video, etc.) or UAS payload related communications
- Study focused on long term bandwidth requirements for UAS approximately through 2030
- Potential aircraft or ground co-site interference issues were not considered



### Communications Architecture Assumptions



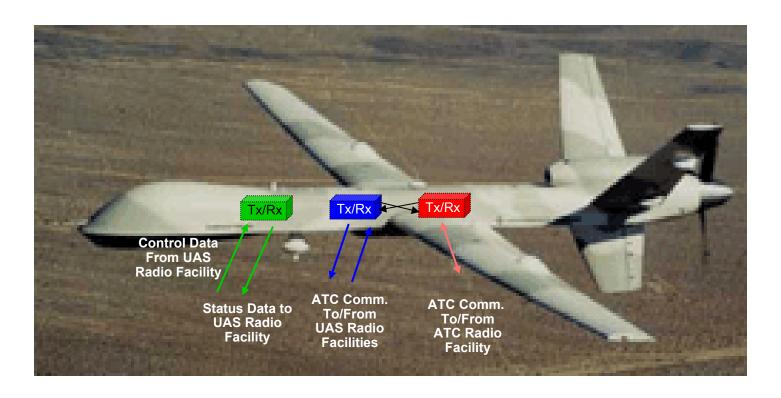
 This task was based on the concept that both ATC communications and UAS commands will be provided via a sectorized Air/Ground Line of Sight (LOS) communications architecture





### Communications Architecture Assumptions (cont.)





- Up to seven links
  - Existing ATC Radio facility to UA Link: Channel for ATC communications shared with all aircraft in a sector (currently simplex VHF DSB-AM)
  - New UAS radio facility to UA Links:
    - Dedicated voice and data channels for ATC communications (uplink and downlink) Up to four links
    - Dedicated channels for control communications (uplink and downlink) Two links



### UAS Specific Mission Types/Needs



- Evaluation of RTCA SC-203 UAS mission scenarios identified two main differences from traditional manned aircraft flight scenarios
  - Many proposed UAS missions include the need to "loiter" within particular airspace for periods from hours to months
  - Many UAS missions will not traverse airports or the TMA domains
- An assessment of the COCR traffic model led to the conclusion that this does not significantly impact the COCR ATS service capacity requirements, which implicitly include UAS traffic



### UAS Aircraft Counts/Densities



- UAS bandwidth requirements are dependent on projected UAS traffic densities and hence Peak Instantaneous Aircraft Counts (PIACs)
- There are small number of projected estimates for civil UAS operation in the NAS
- Based on these studies, a UAS PIAC rough order of magnitude range of 5% – 10% of manned aircraft per service volume was assumed for this study
- COCR and Eurocontrol FCS test service volumes were used to determine the projected range of UA PIAC and UA densities



### UAS Message/Service Instances



 UAS ATC communications service statistics and resulting capacity requirements were assumed to be identical to the manned aircraft ATS service statistics defined in the COCR

PHAS	SE 2	APT SV Dep	APT SV Arr	TMA SV Dep	TMA SV Arr	ENR SV	ORP SV	AOA
Separate	UL	6.9	1.8	5.6	3.8	5.7	5.7	6.7
ATS	DL	6.2	1.9	6.8	1.6	6.7	8.5	12.5
	UL&DL	6.9	1.9	6.9	3.8	6.7	8.5	12.5

COCR V1.0 Air/Ground Data Capacity Requirements (kbps) for Each Aircraft using a Separate 'Channel' excluding the A-EXEC service – Phase 2 (Note: Includes "overheads associated with the network, integrity and security".)

- UAS message instances for Control communications messages were based on implementation of STANAG 4586\* compliant Data Link Interface (DLI) messages
  - STANAG 4586 is accepted as a generic standard for UAS message types and formats

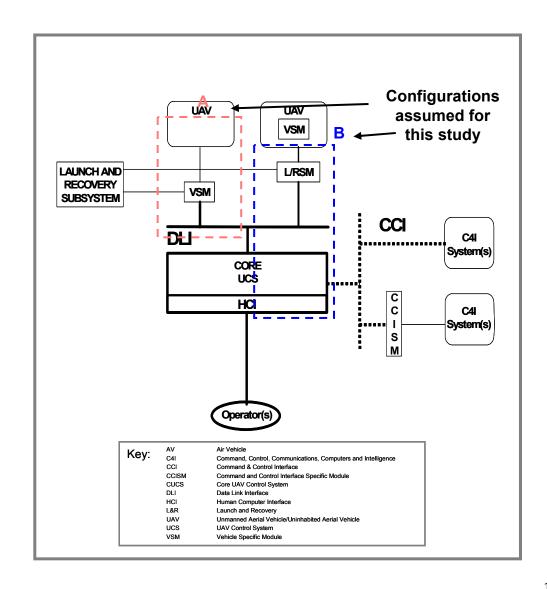
<sup>\*</sup> STANAG 4586, Standard Interfaces of UAV Control System (UCS) for NATO UAV Interoperability, Edition 2, March 2005



### UAS Architecture Task Assumption



- DLI command/status messages flow between the VSM and the Core UCS (CUCS)
- STANAG 4586
   accommodates the VSM
   residing either on the
   ground or within the
   aircraft (UAV)
- For this study, both configurations were considered
  - "A" assumes a nonnetworked, native or proprietary type RF link with some security overhead assumed
  - "B" implies an RF link that includes overhead for standards-based security and transport/network layer protocols





### UAS Control Message Quantities/Sizes



- Per STANAG 4586, unmanned aircraft control and status messages fall into three general categories
  - Initialization, configuration, and mission upload messages exchanged preflight
    - Configuration messages also can be exchanged infrequently during flight as necessary if the operating mode or configuration of the aircraft is changed
  - Control messages sent to control the aircraft and its engines
    - The frequency of these messages is highly related to the level of autonomy characterizing the aircraft
  - Status messages sent (pushed) by the aircraft
    - These report dynamic changes in aircraft movements, direction, orientation, engine operation, etc.
    - These messages can be sent very frequently
      - Typical update rates are 1 to 10 times per second for critical parameters according to UAS manufacturers
      - These updates rates are the major drivers in determination of aggregate aircraft to ground data rate, and hence bandwidth



## TT UAS Control Message Quantities/Sizes (2)



- As recommended by STANAG 4586, messages for Configuration B included the following overhead
  - STANAG 4586 wrapper overhead: 34 bytes
  - Network/Transport layer overhead
    - Space Communications Protocol Specification (SCPS) Transport Protocol (SCPS-TP) with UDP messages: 8 byte header
    - IPv6: 40 byte header
  - Security overhead
    - SCPS Security Protocol (SCPS-SP) with 14 byte overhead
      - -2 byte header
      - 12 byte (96 bit) length Integrity Check Value (ICV)
      - Key management overhead was not included
  - Messages for Configuration A were assumed to include 10% security overhead, and not include DLI wrapper, or transport/ network layer overhead



# UAS Control Configuration Messages (Configuration B)



	CU	CS Or	iginate	ed	Msg length				VSIVI	origii	nated		Msg length		
Field Configuration Request:	STANAG 4586 Msg #	msg		Msg length w/DLI wrapper	with	Msg length with Security Overhead (bytes) <sup>2</sup>	Total DLI bytes		STANAG 4586 Msg #	msg		Msg length w/DLI wrapper	with	Msg length with Security Overhead (bytes) <sup>2</sup>	Total DLI bytes
	1200	97	35	69		131	12707								
Configuration Complete	1203	1	28	62	110	124	124	Field Configuration Integer Response	1300	7	146	180	228	242	1694
								Field Configuration Double Response Excludes payload related message types Field Configuration Enumerated	1301	51	202	236			
								Response Excludes payload related message types	1302	6	128	162	210	224	1344
								Field Configuration Command Excludes payload related message types	1303	28	32	66	114	128	3584
								Vehicle Configuration	100	1	53	87	135	149	149
								Vehicle ID Data Link Configuration/Assignment	20	1	73	107	155	169	169
								Message Payload Configuration	500	1	28	62	110	124	124
								(Needed for vehicle control; assumes 2	300	2	28	62	110	124	248
								payloads) Configuration Complete	300 1203	1	28	62			248 124
CUCS Configures User Interface								• •							
Data Link Assignment Request	404	1	25	59	107	121	121	Data Link Configuration/Assignment							
Data Link Set Up Message	400	1	33	67	115	129	129	Message	500	1	28	62	110	124	124
Pedestal Configuration Message	402	1	40	74	122	136	136								
Data Link Control Command	401	1	25	59		121	121								
	403	1	46	80	128	142	142	Data Link Control Command Status Data Link Status Report Pedestal Status Report	502 501 503	1 1 1	24 38 58	58 72 92	120	134	
Specified Vehicle ID Connection Request CUCS Authorization Request CUCS requests control over a															
specific Vehicle/ Vehicle type.	1	1	31	65	113	127	127	VSM Authorization Response VSM grants CUCS control over specified vehicle/ Vehicle Type	21	1	31	65	113	127	127
CUCS Configuration and Command Messages: CUCS controls the AV/payload at								,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,							
	1201 1202	1	25 34	59 68			121 130								
Vehicle Configuration Command		1	20	54			116								
Vehicle Operating Mode							440								
	42 41	1	17 42	51 76			113 138								
Vehicle Steering Command	43	1	66	100	148	162	162								
Relative Route/Waypoint Absolute	44	1	18	52			114								
	47 1203	1	61 28	95 62			157 124								
oompoo	.200							VSM Status Messages/Configuration updates.							
								Vehicle Operating Mode Report Configuration Complete	106 1203	1	17 28	51 62			
Number of bytes associated with initial connection and configuration						bytes Control tion	14,782						Total From A	bytes Aircraft	23,530

- Characterized by a two way message exchange as the aircraft's operating parameters are initially configured
- Total amount of data exchanged is modest
  - Less than 15K
     bytes sent to the UA
  - Less than 25K bytes sent to the control station
- Several hundred bytes are also exchanged during each handoff from one UAS radio control station to another (not shown in table)



### UAS Control Mission Upload Messages (Configuration B)



Functions		cucs	(Control	Station)	Originate	d					VSM (Ai	rcraft) (	Originate	d wsg		
		STANAG 4586 Msg #	# of msg sent	Msg length	Msg length w/DLI wrapper	Msg length with Network /Transport Layer Overhead (bytes) <sup>1</sup>	Msg length with Security Overhead (bytes) <sup>2</sup>	Total DLI bytes		STANAG 4586 Msg#	# of msg sent	Msg length	Msg length w/DLI wrapper	length with Network /Transport Layer Overhead (bytes) <sup>1</sup>	Msg length with Security Overhead (bytes) <sup>2</sup>	Total DI bytes
Point-to-Point Mission																
Mission related  Mission Plan Upload Msg 802-806	Messages #800 - 900 ref. Vol 1: STANAG 4586 Implementation Guideline 3.4.3.2.6 Mission Messages This sequence assumes ground VSM with message 800 to convert and transmit to AV in native format															
sequence for each							.=-									
waypoint	AV Position Waypoint AV Loiter waypoint	802 803	10 0	60 38		142 120										
	Payload Action waypoint	804	0	58		140										
	Airframe action waypoint	805	5	20		102										
	Vehicle specific waypoint  Assumed # waypoints	<b>806</b> 10	5	39	73	121	135	675								
	AV Route	801	1	39	73	121	135	135								
	Mission Upload Command	800	10	39	73	121	135	1350								
									Mission Upload/Download Status	900	2	18	3 52	2 100	114	. 22
						al bytes ntrol Statio	on	4165	Assumed # updates	2		Г		Total byte		22

- This also requires relatively few bytes exchanged
- Above example is for a loitering type mission



### UAS Command and Status Message Capacities



				Cl	JCS (Gro	und) Orig	inated								VSN	I (Aircraft)	Originated				
	STANAG 4586 Msg #	Aperiodic: # of msg sent per Phase of Flight	Periodic: Message Rate #/sec		Msg	/Transport Layer	Msg length with Security	Aperiodic: Total Bytes per Phase of Flight	Periodic: Bits/sec	Periodic Bit/Sec w/o Transport/ Network Overhead		STANAG 4586 Msg #	Phase of	Periodic: Message Rate #/sec	length	Msg length w/DLI wrapper	Msg length with Network /Transport Layer Overhead (bytes) <sup>1</sup>	Msg length with Security Overhead (bytes) <sup>2</sup>	Aperiodic: Total Bytes per Phase of Flight	Periodic: Bits/sec	Periodic Bit/Sec w/o transport/n etwork overhead
ehicle Steering ommand ngine Command ubsystem Status	43 45		0.2 0.1	66 21	100 55	148 103			259.2 93.6												
equest ubsystem Status etail Request	1000 1001	1	5	20 20	54 54	102 102			4640												
stali Request	1001			20	34	102	110	110	U	0.0	Inertial States	101		2	84	118	166	180	0	2880	1478.4
											Air and Ground Relative States Body-Relative	102		2	64	98	146	160	0	2560	1126.4
											Sensed States Vehicle Operating	103		10			122		0	10880	
											States Engine Operating States	104		2			227 118		0	3856 5280	
											Vehicle Light States			1	36				0	1056	
											Data Link Status Report Pedestal Status	501		1	38	72	120	134	0	1072	334.4
											Report Subsystem Status	503		0.2					0	246.4	
											Report Subsystem Status	1101		1	22 107		104 189		203	944	
								116			Alert Message	1100	1		107	141	189	203	203	U	0.0
						gregate D Control S			4,993	1,015 Non-	Α							e Data Rat rcraft (bps		28,774	11,208 Non-

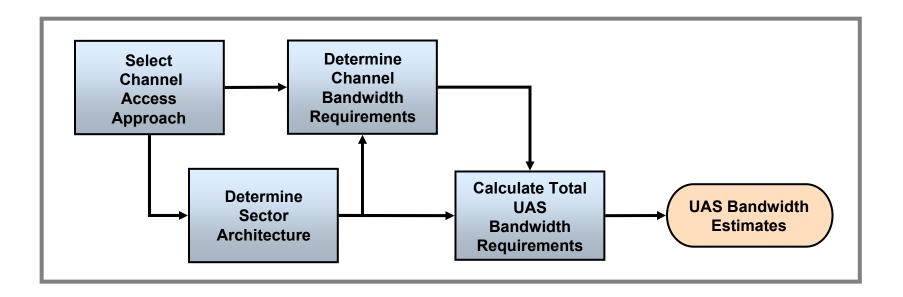
- These include the major driver of UAS link capacities: aircraft status and telemetry messages
  - Aggregated status/telemetry message data rate is tens of thousand of bits per second – almost 29 kbps is estimated above (Configuration B)
  - Control message traffic is aperiodic and varies according to aircraft autonomy
    - A average aggregate data rate was estimated to be around 5 kbps (Config. B)



## Estimating UAS C&C Bandwidth Requirements



 A parallel process was used to estimate Control and ATC Communications bandwidth requirements for the links of interest





## Channel Access Approach



#### UAS Control Communications

- Dedicated full duplex channels are needed because contention based protocols could not efficiently provide sufficient Quality of Service in terms of latency and availability
- An FDMA system consisting of one set of asymmetrical dedicated full duplex channels per Ground Station to UA link was assumed for bandwidth estimation purposes

#### ATC Communications

- The UA to UAS Control Facility link is analogous to the hard wired circuit that connects a manned aircraft pilot with his aircraft radio
  - On a manned aircraft this is a dedicated high availability, low latency "link"
- An FDMA system consisting of two dedicated duplex channel pairs per Ground Station to UA link (voice and data) was assumed for bandwidth estimation purposes
  - For implementation, voice and data traffic could be multiplexed, resulting in one duplex ATC Communications uplink and downlink channel pair

Access	Advantages	Disadvantages
Dedicated	<ul> <li>Minimum latency</li> <li>Predictable availability</li> <li>Simpler</li> <li>Possible to use non-aviation standard technologies (e.g. P25)</li> </ul>	Bandwidth intensive     No current ICAO standard
Shared	Minimum potential bandwidth impact     Possible use of existing ICAO standard (e.g. VDL M3)	More complex     Availability issue - channel contention for two links rather than for one link     Existing standards like VDL-M3 might not work without modifications, which would have to be standardized

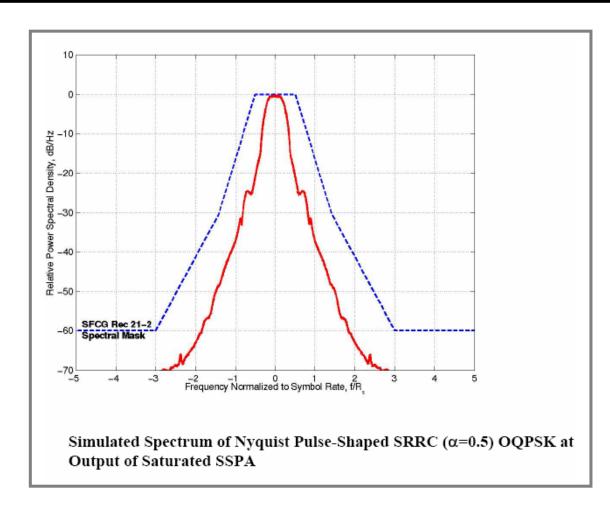


### Channel Bandwidth Requirements



- UAS Control Communications Modulation type
  - SRRC (α= 0.5) OQPSK was selected as the modulation used in the link budgets, as it combines good E<sub>b</sub>/N<sub>0</sub> performance with good interference susceptibility performance
  - Link budget parameters
    - Spectral efficiency at 99% bandwidth (Occupied Bandwidth) = 0.88R<sub>s</sub>
    - Required BER = 10<sup>-6</sup>

Link FEC Coding	Theoretical E <sub>b</sub> /N <sub>0</sub> (dB)
Uncoded	11.5
3/4 Conv.	
FEC Only	6.5
CC RS+3/4	
Conv. FEC	
	4.5
1/2 Conv.	
FEC Only	5.0
CC RS+1/2	
Conv. FEC	
	3.0



Note:  $R_s$  is the <u>coded</u> symbol rate, i.e. after the FEC encoder, not the <u>channel</u> symbol rate after the modulator.

[Figure is from: CCSDS 413.0-G-1, Bandwidth Efficient Modulations, Summary of Definition, Implementation, and Performance, April 2003]



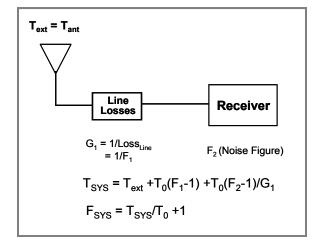
### Channel Bandwidth Requirements (5)



- Selected UAS Control Communications Link Parameters
  - Frequency Band
    - UAS control communications link budgets were based on an implementation in the aeronautical "L-Band," that is 960 – 1215 MHz
      - This yields a 2 dB range in free space path loss across this band
      - 1088 MHz (center of band) was used in the link budgets for path loss
  - System Noise Temperature
    - Used line loss values consistent with typical aeronautical application link budgets
    - System noise temperature was dependent on 100K external noise, line losses,

and receiver noise figure

Calculating System Noise Temperature and Noise Figure



- Antenna Gains
  - Assumed 6 dBi gain for the ground system antenna consistent with typical aeronautical application link budgets
  - Assumed 0 dBi gain for the UA antenna consistent with UAT MOPS values



### Channel Bandwidth Requirements (6)



- UAS ATC Communications Link Parameters
  - ATC voice was assumed to be 4800 bps vocoded data, and the same modulation and FEC coding parameters used for the Control communications links were applied
    - Duplex (separate uplink and downlink) channels were assumed
      - This may be necessitated by the end-to-end latency issues with vocoded speech and the burden of two "hops"
  - COCR data capacity values were used for ATC data communications
    - Duplex (separate uplink and downlink) channels were assumed
    - Autonomous Operations Area (AOA) provided a conservative upper bound for the larger, higher altitude service volumes

PHAS	E 2	PT SV Dep	APT SV Arr	TMA V Dep	TMA SV Arr	ENR SV	ORP SV	A	AOA
Separate	UL	6.9	1.8	5.6	3.8	5.7	5.7		6.7
ATS	DL	6.2	1.9	6.8	1.6	6.7	8.5		12.5
	UL&DL	6.9	1.9	6.9	3.8	6.7	8.5		12.5

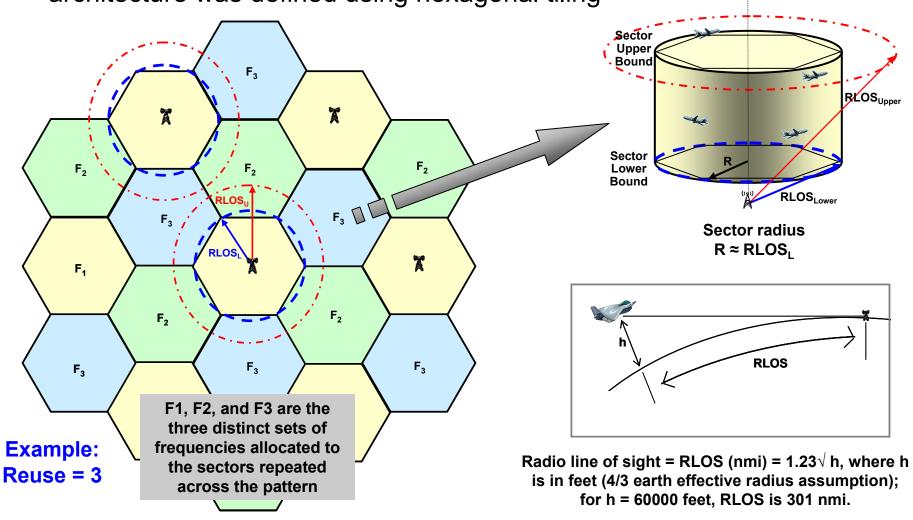
COCR V1.0 Air/Ground Data Capacity Requirements (kbps) for Each Aircraft using a Separate 'Channel'



### Creating a Sectorized Architecture



 Consistent with standard telecommunications practice, the sector architecture was defined using hexagonal tiling

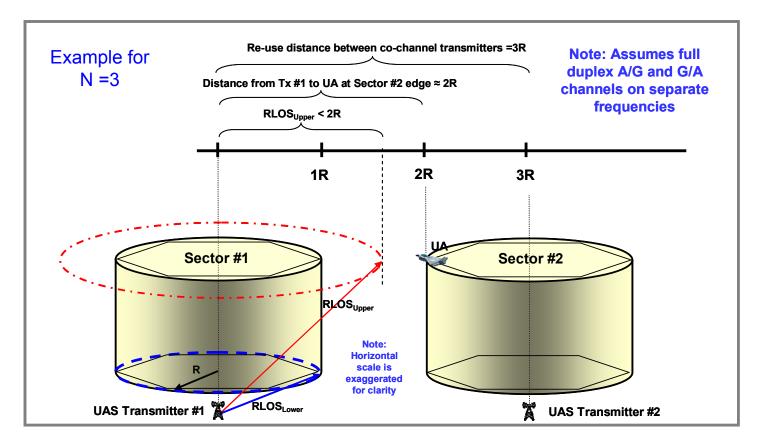




### Sector Architecture Constraints



- To assure coverage R < RLOS<sub>Lower</sub>, where
  - R is the sector radius
  - RLOS<sub>Lower</sub> is the radio line of sight (RLOS) of the lower boundary of the sector
    - For sectors with lower boundary of ground level, this condition is satisfied through typical ground station antenna heights and takeoff/landing aircraft altitudes; at 1000 ft, R<sub>LOS</sub> = 39 miles
- To avoid co-channel interference (for duplex channels)  $RLOS_{Upper}/R < (Q 1)$ , where
  - RLOS<sub>Upper</sub> is the radio line of sight of the upper boundary of the sector
  - Q is the co-channel re-use distance = SQRT (3N), where N is the cluster size (re-use factor)



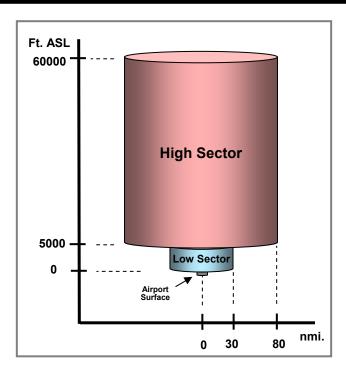


### Notional Sector Architecture



- A sector architecture was defined to avoid multiple layers and the need for significant sub-banding
- It features N = 9 re-use for the High Sector level, and N = 7 for the Low Sector level
- Separate sub-bands for uplinks and downlinks would be desirable to provide co-channel interference protection





Cylindrical Sectors	High Sector	Low Sector
Sector radius (nmi)	80	30
Sector top (ft)	60000	5000
Sector bottom (ft)	5000	0
Sector height (nmi)	9.1	0.8
Circular Sector area (nmi²)	20,106	2,827
Hexagonal Sector Area (nmi <sup>2</sup> )	16,628	2,338
Hexagonal Sector volume (nmi <sup>3</sup> )	150,511	1,924
Ratio: Circular/Hexagonal Area	1.21	
Radio line of sight at top (nmi)	301	87
Radio line of sight at bottom (nmi)	87	0
RLOS <sub>top</sub> /RLOS <sub>bottom</sub>	3.46	
RLOS <sub>top</sub> /Sector radius	3.77	2.90
Cluster Size N	9	7
Reuse distance -1	4.20	3.58



### Link Budgets



 Link budgets were performed to derive acceptable bandwidth and power parameters

- All link budgets were based on the following assumptions:
  - Required BER = 10<sup>-6</sup>
  - At least 10 dB required link margin

Link Budget Parameter	High Sector 5000 - 60000 ft	Low Sector 0 - 5000 ft	Airport Surface
Air-to-Ground Slant Range (nmi)	80	30	5
Transmit Power (dBm)	41.8	41.8	41.8
Transmit Line losses (dB)	-3	-3	-3
Transmit Antenna Gain (dBi)	0	0	0
Transmit EIRP (dBm)	38.8	38.8	38.8
Free Space Path Loss (dB)	136.6	128.1	112.5
Receive Antenna Gain (dBi)	6	6	6
Receive Line Losses (dB)	-2	-2	-2
Received Power (dBm)	-93.8	-85.3	-69.8
Receiver Noise Figure (dB)	8	8	8
External Noise Figure (dB)	1.3	1.3	1.3
System Noise Figure (dB)	10.1	10.1	10.1
Noise Floor - kT <sub>0</sub> B (dBm)	-126.2	-126.2	-126.2
Receiver Noise Power (dBm)	-116.0	-116.0	-116.0
Theoretical E <sub>b</sub> /N <sub>0</sub> (dB)	3.0	3.0	3.0
Theoretical C/N (dB)	3.6	3.6	3.6
Implementation Losses (dB)	2	2	2
Required C/N (dB)	5.6	5.6	5.6
Received C/N (dB)	22.2	30.7	46.3
Margin (dB)	16.6	25.1	40.7

Example: SRRC ( $\alpha$ =0.5) OQPSK with concatenated RS (255, 233)

and rate ½, k=7 convolutional FEC coding



### Calculating Total UAS C&C Communications Bandwidth



 COCR and Eurocontrol FCS test service volumes similar in size to the notional architecture sector volumes were used to provide suitable total PIAC densities to determine total channel counts

Service Volume	Total PIAC	Volume (nmi²)	Total Aircraft/nmi <sup>2</sup>	UA Density:	Aircraft/nmi <sup>2</sup>
		, ,		5%	10%
COOD, NAC Aire et LID Diseas 4	200				
COCR - NAS Airport HD Phase 1	200				
COCR - NAS Airport LD Phase 1	290				
COCR - NAS Airport I D Phase 2					
COCR - NAS Airport LD Phase 2	19				
COCR - NAS TMA LD Phase 1	14	3,039	0.0046	0.0002	0.0005
COCR - NAS TMA HD Phase 1	16	2,831	0.0057	0.0003	0.0006
COCR - NAS En Route LD Phase 1	24	20,782	0.0012	0.0001	0.0001
COCR - NAS En Route HD Phase 1	24	5,119	0.0047	0.0002	0.0005
COCR - NAS TMA LD Phase 2	39	9,240	0.0042	0.0002	0.0004
COCR - NAS TMA HD Phase 2	44	7,691	0.0057	0.0003	0.0006
COCR - NAS En Route LD Phase 2	59	33,388	0.0018	0.0001	0.0002
COCR - NAS En Route HD Phase 2	45	10,132	0.0044	0.0002	0.0004
COCR - NAS En Route Super Sector	95	31,996	0.0030	0.0001	0.0003
Francisco TVA Aim est Tetal	290				
Eurocontrol - TV1 Airport Total Eurocontrol - TV1a Airport Surface	264				
Eurocontrol - TV1 Airport Surface  Eurocontrol - TV1 Airport in Flight		259	0.1004	0.0050	0.0100
Eurocontrol - TV2.1 - TMA Small	44	7,691	0.1004	0.0030	0.0006
Eurocontrol - TV2.1 - TMA Small	53	18,056		0.0003	0.0003
Eurocontrol - TV3.1 - ENR Small	28	10,132		0.0001	0.0003
Eurocontrol - TV3.2 - ENR Medium	62	33,739			0.0003
Eurocontrol - TV3.3 - ENR Large	204	134,957			0.0002
Eurocontrol - TV3.4 - ENR Super Large	522	539,829			0.0002



### Calculated Total UAS C&C Communications Bandwidth



 Total calculated C&C communications bandwidth requirements were derived based on link budget results and computed UA aircraft densities

Sector Architecture Parameters	High Sector	Low Sector	Airport Surface	Total
Sector radius (nmi)	80	30		
Sector top (ft)	60000	5000		
Sector bottom (ft)	5000	0		
Sector height (nmi)	9.1	0.8		
Circular Sector area (nmi <sup>2</sup> )	20,106	2,827		
Hexagonal Sector Area (nmi <sup>2</sup> )	16,628	2,338		
Hexagonal Sector Volume (nmi <sup>3</sup> )	150,511	1,924		
Cylindrical Sector Volume (nmi <sup>3</sup> )	181,998	2,327		
Ratio: Circular/Hexagonal Area	1.21			
Radio line of sight at top (nmi)	301	87		
Radio line of sight at bottom (nmi)	87	0		
RLOS <sub>top</sub> /RLOS <sub>bottom</sub>	3.46			
RLOS <sub>top</sub> /Sector radius	3.77	2.90		
Reuse Factor	9	7	1	
Reuse distance - 1 (Q - 1)	4.20	3.58		
Total Aircraft density (# per nmi <sup>3</sup> )	0.00151	0.00565		
Percentage of UA in the NAS	10	10	10	
UAS Aircraft density (#UA per nmi <sup>3</sup> )	0.000151	0.000565		
Computed Peak UA Count per Sector	23	1	26	
Control Link - Number of Downlink/Uplink Channels	207	7	26	240
Control Link - Downlink Channel Bandwidth (Hz)	60,800	60,800	60,800	60,800
Control Link - Uplink Channel Bandwidth (Hz)	10,600	10,600	10,600	10,600
Control Link - Total Downlink Bandwidth (Hz)	12,585,600	425,600	1,580,800	14,592,000
Control Link - Total Uplink Bandwidth (Hz)	2,194,200	74,200	275,600	2,544,000
Control Link - Total Uplink + Downlink BW (Hz)	14,779,800	499,800	1,856,400	17,136,000

Example: Total Required Control Communications Bandwidth Based on the Link Coding Parameters Used in the Example Link Budget



## Required Bandwidth Sensitivity



- Total required Control Communications bandwidth requirements were most sensitive to certain parameters:
  - UA peak counts
    - UA assumed to be 10% of the total PIAC; a different value linearly scales the results
  - Data rate requirements of the UAS Command & Status/Telemetry messages
    - These were highly dependent on update rates
      - Conservative values were assumed to upper bound the aggregate rate, based on low to moderate autonomy UAS
    - Locating the VSM on the UA (Configuration B) resulted in significant network and transport layer protocol overhead on the A/G links
    - Configuration A assumption that the VSM is located on the ground and that the UAS employs native/proprietary (i.e. non networked) link protocols significantly reduces required bandwidth
  - Link FEC coding, necessary to increase link margin to accommodate excess path losses impacted required channel bandwidth
    - A range of link FEC coding alternatives were used to provide a range of total required bandwidth

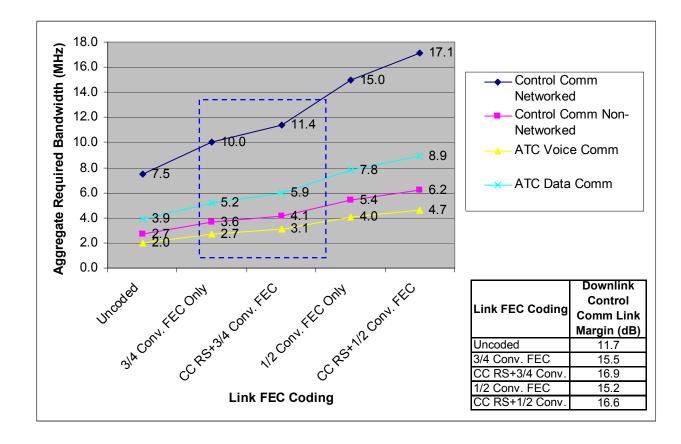


### Required Bandwidth Results



 The table below illustrates required total UAS C&C communications bandwidth estimates and their sensitivity to overhead and link FEC coding assumptions

Note: Box highlights best reasonable estimates





### Concluding Remarks



- It was not possible to derive a single number to estimate total UAS C&C bandwidth requirements
  - A range was provided to provide bounds, based on stated configurations and assumptions
  - For this architecture, the findings based on modest FEC coding, such as provided by the two rate ¾ cases seem to provide the most reasonable compromise between performance and bandwidth
    - In particular, the concatenated RS + ¾ rate convolution FEC coding provides significant excess path margin, plus additional protection against burst errors
- The notional architecture used to estimate total bandwidth requirements allowed for significant link margin because of the modest sector radii
  - Other architectures are possible and may be more efficient (the initial architecture resulted in poorer performance in almost every respect)
  - A detailed design was beyond the scope of this task
  - Co-site interference issues, not considered for this study, need to be explored
  - The potential impacts of sub-banding need to be addressed